

Why to Choose 3D Animation & Vfx?

Creative Digital Content is the fastest growing sector in the global media arts, revolutionizing the power and importance of creative industries in the 21st Century.

- Relevant Statistics
- Global Facts and Figures
- Global Animation and Gaming Market: USD: 254 Billion

Future Career Prospects

There are some overarching shifts poised to change the nature of work itself over the next decade, That includes an increased demand for new skills and strategies that could help people thrive in future work environments, especially in a field such as animation.

The typical connotation surrounding creative careers is that one simply doesn't make much money. Just like any industry, animation has both entry-level jobs that start at the lower end of the pay scale, as well as positions that require more experience – the level of training one can acquire in this diploma – at the higher end of the pay scale. Aspiring students should also be willing to relocate across the country – and possibly the globe.

With that in mind, here's a list of animation related careers:

- Architectural Visualization
- 3 D Games
- VR & AR Application
- Film & TV
- Education
- Simulation
- Product Marketing

PROGRAM DETAILS

Eligibility for One Year Course: Intermediate

Course Modules:

Term 1

GRAPHICS FOUNDATION

This term gives basic computing and manual art knowledge to students so that they can understand about Computing and 2D Graphics.

Term 2

MAYA MODELING & RIGGING

In this term, Students will learn fundamental tools and techniques for 3D Modeling and Rigging through hands-on practice.

Term 3

3D ANIMATION, LIGHTING AND RENDERING

The goal of this term is to develop skills about different tools and techniques needed for 3D Animations and develop expertise in Lighting Shading & Rendering.

Term 4

3D STUDIO MAX

This term is specially designed to give exposure of 3D Studio Max to students for developing their skills in 3D Advertisement and Motion Graphics.

Term 5

SPECIALIZATION

This term will be specialization based where the students can choose the specialization track (e.g., 3D Animation using 3DS Max, Character Animation using Maya & VR using Unity 3D) and develop expertise in that particular track with the help of different projects.

Term 6

LIVE PROJECT

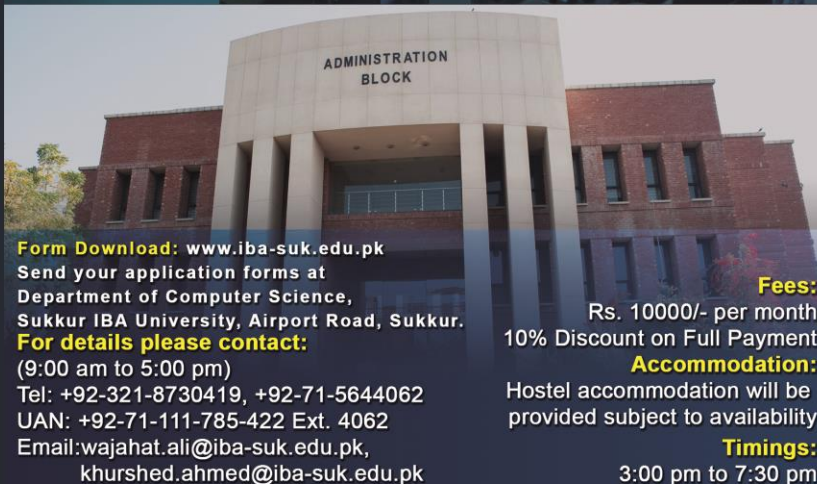
The aim of this term is to take the students towards the applied Live Project related to their field of specialization.

Sukkur IBA University

Sukkur IBA University is one of the prestigious and well recognized university in Pakistan known for it's quality education, state-of-the-art infrastructure, and hi-tech facilities. Sukkur IBA University aims to contribute and serve community by imparting knowledge through innovative teaching and applied research at the global levels of excellence.

Diploma in 3D Animation and Visual Effects

The aim of this program is to produce well trained skillful workforce to industry in the fields of 3D Animations and Visual Effects that can effectively contribute in 3D Animation, Motion Graphics, Character Animation and many other fields related to digital media art. This diploma is extensive one year program especially designed to equip students with the current trends of this industry through rigorous class room teaching & practices and live industry based projects.



Form Download: www.iba-suk.edu.pk
Send your application forms at
Department of Computer Science,
Sukkur IBA University, Airport Road, Sukkur.

For details please contact:
(9:00 am to 5:00 pm)
Tel: +92-321-8730419, +92-71-5644062
UAN: +92-71-111-785-422 Ext. 4062
Email: wajahat.ali@iba-suk.edu.pk,
khurshed.ahmed@iba-suk.edu.pk

Fees:
Rs. 10000/- per month
10% Discount on Full Payment

Accommodation:
Hostel accommodation will be
provided subject to availability

Timings:
3:00 pm to 7:30 pm



Sukkur IBA University
offers

ONE YEAR

DIPLOMA PROGRAM
IN
3D ANIMATION
&
VISUAL EFFECTS

